Applet Programming

**Topics:**

Only four methods are important

1. **Draw Method**
2. **Fill Method**
3. **Color Method (awt package)**
4. **Font Method (awt package)**
5. **LifeCycle Methods**

## Screenshots:

|  |  |
| --- | --- |
| **Name** | **Screenshot** |
| My1DrawString.java |  |
| My2DrawRect\_3X4.java |  |
| My3DrawRoundRect1.java |  |
| My4DrawOval1 |  |
| My5DrawArc |  |
|  |  |